



**3**

**JESSIE**  
Lively Cowgirl

Storyborn • Hero • Toy

**3 3**

**PART OF A FAMILY** Whenever this character quests, if you have 2 or more other Toy characters in play, you may draw a card.

**YODEL-AY-HEE-HOO!** Whenever you pay 2 or less to play a card, chosen opposing character gets -1 until the start of your next turn.

Medusa Dollmaker  
223/204 • EN • 12

Disney Lorcana  
©Disney/Pixar



**6**

**ISABELA MADRIGAL**  
Caring Cultivator

Floodborn • Ally • Madrigal

**4 5**

Shift 4

**DO NO WRONG** Whenever you remove damage from one of your characters, gain 1 lore for each 1 damage removed.

Viv Tanner  
224/204 • EN • 12

Disney Lorcana  
©Disney • The Family Madrigal • Miraclo  
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**3**

**YOU'VE GOT A FRIEND IN ME**

Action • Song

Look at the top 4 cards of your deck. You may reveal up to 2 Toy character cards and put them into your hand. Put the rest on the bottom of your deck in any order.

Aubrey Archer  
225/204 • EN • 12

Disney Lorcana  
©Disney/Pixar



**6**

**EROZONE**  
Super Cool

Storyborn • Super • Hero

**6 4**

Rush

**JUST CHILL** When you play this character, if you have another Super character in play, you may exert chosen opposing character.

Juan Diego León  
226/204 • EN • 12

Disney Lorcana  
©Disney/Pixar



**5**

**LUISA MADRIGAL**  
Confident Climber

Floodborn • Ally • Madrigal

**6 4**

Shift 3

**I CAN TAKE IT** 1 - Move up to 1 damage from chosen character of yours to this character. Then, if this character has 3 or more damage, move all damage from this character to chosen opposing character.

Marcin Karolewski  
227/204 • EN • 12

Disney Lorcana  
©Disney



**2**

**DUNBROGH FAMILY TAPESTRY**

Item

**TORN APART** This item enters play exerted.

**MEND THE BOND** Banish this item - Each player shuffles all character cards from their discard into their deck.

Natalie Dombois  
228/204 • EN • 12

Disney Lorcana  
©Disney/Pixar



**1**

**ALIEN**  
True Believer

Storyborn • Ally • Alien • Toy

**1 1**

**WE ARE ONE** This character gets +1 for each other Toy character you have in play.

**HE HAS BEEN CHOSEN** During your turn, when this character is banished, return another character card named Alien from your discard to your hand.

Cristian Romero  
229/204 • EN • 12

Disney Lorcana  
©Disney/Pixar



**7**

**MILO THATCH**  
Getting His Hands Dirty

Dreamborn • Hero

**5 5**

Ward

**SCHOLAR'S GAMBIT** When you play this character, you may choose and discard a card to return chosen character to their player's hand.

**PRACTICAL KNOWLEDGE** At the end of your turn, if 2 or more cards were put into your discard this turn, draw a card.

John Loren  
230/204 • EN • 12

Disney Lorcana  
©Disney



**8**

**THE FAMILY SCATTERED**

Action

Chosen opponent chooses 3 of their characters and returns one of those cards to their hand, puts one on the bottom of their deck, and puts one on the top of their deck.

Natalie Dombois  
231/204 • EN • 12

Disney Lorcana  
©Disney



**4**

**JACK-JACK PARR**  
Incredible Potential

Storyborn • Super • Hero

**4 4**

**WEIRD THINGS ARE HAPPENING!** At the start of your turn, you may put the top card of your deck into your discard. If its card type is:

- character, this character gets +2 ☼ this turn.
- action or item, this character gets +2 ♦ this turn.
- location, banish chosen character.

Arch Apolar  
232/204 • EN • 12

Disney Lorcana  
©Disney/Pixar



**10**

**THE LEVIATHAN**  
Guardian of Atlantis

Dreamborn • Monster • Robot

**10 10**

**IT'S A MACHINE!** When you play this character, if 2 or more cards were put into your discard this turn, you may banish any number of chosen opposing characters with total ☼ 10 or less.

Ian MacDonald  
233/204 • EN • 12

Disney Lorcana  
©Disney



**5**

**MR. INCREDIBLE**  
Super Strong

Storyborn • Super • Hero

**6 4**

Shift 3 ☼

**ALWAYS UNITED** This character gets +2 ☼ for each other character you have in play.

**LET'S DO THIS!** Whenever one of your Super characters challenges another character, draw a card.

Nicholas Kole  
234/204 • EN • 12

Disney Lorcana  
©Disney/Pixar



**4**

**ZIPPER**  
Big Helper

Floodborn • Ally

**0 6**

Shift 2 ☼

**BUZZING ENTHUSIASM** Whenever this character quests, you may add his ♥ to another chosen character's ☼ this turn.

Marcin Karolewski  
235/204 • EN • 12

Disney Lorcana  
©Disney



**8**

**KIDA**  
Crystal Scion

Floodborn • Hero • Princess

**7 7**

Shift 6 ☼

**FLOOD OF POWER** When you play this character, each player may put up to 5 cards from their discard into their inkwell facedown and exerted.

**THE PATH REVEALED** 7 ☼ - Look at the top 2 cards of your deck. Put one into your hand and the other on the bottom of your deck.

Kenneth Anderson  
236/204 • EN • 12

Disney Lorcana  
©Disney



**5**

**WHAT ELSE CAN I DO?**  
Action • Song

Look at the top 2 cards of your deck. Put one into your hand and the other into your inkwell facedown and exerted. If a character sang this song, your characters gain Ward until the start of your next turn.

Viv Tanner  
237/204 • EN • 12

Disney Lorcana  
©Disney



**6**

**SYNDROME**  
Out for Revenge

Dreamborn • Super • Villain • Inventor

**4 6**

Shift 4 ☼

**GOT ME MONOLOGUING!** Whenever this character quests, return a Robot character card from your discard to your hand. Then, you may play or shift a Robot character with cost 8 or less for free.

Malia Ewart  
238/204 • EN • 12

Disney Lorcana  
©Disney/Pixar



**7**

**MRS. INCREDIBLE**  
Determined Rescuer

Storyborn • Super • Hero

**5 4**

Shift 5 ☼

**PULL BACK** Your characters gain Resist +1.

**REGROUP** During your turn, whenever another character is banished in a challenge, you may ready chosen Super character. If you do, they can't quest for the rest of this turn.

Arch Apolar  
239/204 • EN • 12

Disney Lorcana  
©Disney/Pixar



**2**

**TOUCH THE SKY**  
Action • Song

Move a character of yours to a location for free. Then, draw cards equal to that location's ♦.

Viv Tanner  
240/204 • EN • 12

Disney Lorcana  
©Disney/Pixar

**1**

**WOODY**  
Waiting for a Friend

2 2

Storyborn • Hero • Toy

“Starin’ over the jungle from this huge vine I think back to when I was laughin’ and feelin’ fine My friends were all around to welcome me back home But now I’m lost in Lorcana and oh so alone”

Federico Maria Cugliari  
205/204 • EN • 12

Disney Lorcana ©Disney/Pixar

**2**

**REX**  
Protective Dinosaur

3 1

Storyborn • Ally • Dinosaur • Toy

**Bodyguard** (This character may enter play exerted. An opposing character who challenges one of your characters must choose one with Bodyguard if able.)

**RUN AWAY!** During an opponent’s turn, when this character is banished, gain 1 lore.

Malia Ewart  
206/204 • EN • 12

Disney Lorcana ©Disney/Pixar

**3**

**ISABELA MADRIGAL**  
Such a Lovely Voice

3 3

Storyborn • Ally • Madrigal

**Singer 5** (This character counts as cost 5 to sing songs.)

**NEW MOTIF** When you play this character, if you removed 1 or more damage from one of your characters this turn, gain 1 lore.

Lynn’s Magic Worlds  
207/204 • EN • 12

Disney Lorcana ©Disney

**4**

**MIRAGE**  
Super Recruiter

3 3

Storyborn • Ally

**BUSINESS ARRANGEMENT** When you play this character, if you have a Super or Hero character in play, you may draw a card.

“The Supers aren’t gone, Mr. Incredible. You’re still here. You can still do great things.”

LadyShalrin  
208/204 • EN • 12

Disney Lorcana ©Disney/Pixar

**3**

**EDNA MODE**  
Fashion Designer

2 2

Storyborn • Ally • Inventor

**NO CAPES!** When you play this character, you may return chosen item with cost 2 or less to its player’s hand. If you do, its player draws a card.

**MAKING SUPERS FABULOUS** Whenever this character quests, your Super characters get +1 this turn.

Stefano Spagnuolo  
209/204 • EN • 12

Disney Lorcana ©Disney/Pixar

**4**

**DOC**  
Taking Notes

3 4

Storyborn • Ally • Seven Dwarfs

**SHARE KNOWLEDGE** When you play this character, if you have another Seven Dwarfs character or a Princess character in play, draw a card.

“Oh boy! Now this is a change grant . . . uh, a ranged pant . . . a strange plant!”

Juan Diego León  
210/204 • EN • 12

Disney Lorcana ©Disney

**2**

**BUZZ LIGHTYEAR**  
Space Ranger

3 3

Storyborn • Hero • Toy • Captain

“Environment appears habitable, but the flora seems to have undergone some strange mutations. Could be Zurg’s influence.”

Juan Diego León  
211/204 • EN • 12

Disney Lorcana ©Disney/Pixar

**5**

**DONALD DUCK**  
Distracted Traveler

3 6

Dreamborn • Ally

**BURNING CURIOSITY** Whenever this character quests, if you played another character this turn, each opponent chooses and discards a card.

In the wilderness of Lorcana, a little luck goes a long way.

Kenneth Anderson  
212/204 • EN • 12

Disney Lorcana ©Disney

**5**

**MERIDA**  
Gifted Archer

3 6

Floodborn • Hero • Princess

**Shift 3** (You may pay 3 to play this on top of one of your characters named Merida.)

**FIERCE PROTECTION** While this character is exerted, whenever an opposing character challenges, you may deal 1 damage to the challenging character.

LadyShalrin  
213/204 • EN • 12

Disney Lorcana ©Disney/Pixar



**6**

**LYLE TIBERIUS ROURKE**  
Crystallized Commander

6 4

Floodborn • Villain

**Shift 4** (You may pay 4 to play this on top of one of your characters named Lyle Tiberius Rourke.)

**PLAN'S CHANGED** When you play this character, put the top 2 cards of your deck into your discard. Then, you may return an action card with cost 4 or less from your discard to your hand.

Max Grecke  
214/204 • EN • 12

Disney Lorcana ©Disney



**1**

**MR. INCREDIBLE**  
Bob Parr

2 2

Storyborn • Super • Hero

*Dropping weight and getting in shape!*

Alex Accorsi / Grace Tran  
215/204 • EN • 12

Disney Lorcana ©Disney/Pixar



**3**

**DAISY DUCK**  
Trendy Traveler

3 3

Dreamborn • Ally

**BREAK IS OVER** Whenever this character quests, if you played a character this turn, you may ready another chosen character. If you do, they can't quest for the rest of this turn.

*"Time to go. I don't want to miss that sunset!"*

Clio Wolfensberger  
216/204 • EN • 12

Disney Lorcana ©Disney



**2**

**KIDA**  
Guardian of the Path

2 3

Storyborn • Hero • Princess

**NATURAL DEFENSE** When you play this character, chosen opposing character gets -2 this turn.

*"I may be far from home, but I still know how to snare an intruder."*  
-Kida

Tim van Galen  
217/204 • EN • 12

Disney Lorcana ©Disney



**5**

**BRUNO MADRIGAL**  
Oasis Oracle

4 5

Dreamborn • Ally • Madrigal

**FIND THAT VISION** Once during your turn, whenever you remove damage from one of your characters, you may look at the top 2 cards of your deck. Put one into your hand and the other on the bottom of your deck.

**YOU'LL BE OKAY** Whenever this character quests, you may remove all damage from chosen character.

Cristian Romero  
218/204 • EN • 12

Disney Lorcana ©Disney



**1**

**MINNIE MOUSE**  
Practical Traveler

1 1

Dreamborn • Hero

**DISCERNING EYE** Whenever this character quests, if you played another character this turn, gain 1 lore.

*"I found a shortcut just over the ridge. We'll be at the oasis in no time!"*

Kasia Brzezinska  
219/204 • EN • 12

Disney Lorcana ©Disney



**4**

**POCAHONTAS**  
Steadfast Traveler

4 5

Dreamborn • Hero • Princess

**WANDERING SPIRIT** Whenever this character quests, if you played another character this turn, return a location card from your discard to your hand.

*"Sometimes the right path is not the easiest one."*  
-Grandmother Willow

Malia Ewart  
220/204 • EN • 12

Disney Lorcana ©Disney



**2**

**INCREDIBOY**  
Buddy Pine

2 3

Storyborn • Inventor

**NERDING OUT** When you play this character, if a Hero character is in play, gain 1 lore.

**SPOILER ALERT** This character also counts as being named Syndrome for Shift.

*"Not every superhero has powers, you know."*

Eri Welli  
221/204 • EN • 12

Disney Lorcana ©Disney/Pixar



**3**

**THREE ARROWS**

Action

Deal 2 damage to chosen character. Then, you may deal 1 damage to another chosen character.

*"I am Merida. Firstborn descendant of Clan DunBroch. And I'll be shooting for my own hand."*  
-Merida

Kenneth Anderson  
222/204 • EN • 12

Disney Lorcana ©Disney/Pixar

2



**GOSALYN MALLARD**  
The Quiverwing Quack

2 3

Dreamborn • Super • Hero

**HEROIC INTERVENTION** When you play this character, you may ready chosen character with cost 2 or less. If you do, they can't quest or challenge for the rest of this turn.

"I bet Dad never caught any flowers like this!"

Cam Kended  
1/204 • EN • 12

3



**MONTEREY JACK**  
Watchful Ranger

1 4

Storyborn • Ally

**BIRD'S-EYE VIEW** When you play this character, you may reveal the top card of your deck. If it's a character card, you may put it into your hand. Otherwise, put it on the bottom of your deck.

"They're not lost. I just haven't found 'em yet!"

Maria Drossen  
7/204 • EN • 12

1



**WOODY**  
Waiting for a Friend

2 2

Storyborn • Hero • Toy

"Starin' over the jungle from this huge vine I think back to when I was laughin' and feelin' fine My friends were all around to welcome me back home But now I'm lost in Lorcana and oh so alone"

Federico Maria Cugliari  
7/204 • EN • 12

3



**DALE**  
Excited Friend

1 6

Storyborn • Hero

**LOOK WHAT I FOUND** While you have a character named Chip in play, this character gets +1 ♠.

"Hey, Chip! Look what I found! Maybe we can use 'em for something."

Alina Bereman  
4/204 • EN • 12

2



**PEDRO MADRIGAL**  
Family Patriarch

3 3

Storyborn • Ally • Madrigal

**DIFFICULT JOURNEY** This character enters play with 1 damage.

**DEVOTED FAMILY** When you play this character, if you have another Madrigal character in play, you may remove up to 1 damage from him.

Hania Czyżewska  
5/204 • EN • 12

4



**AGUSTIN MADRIGAL**  
Exceptionally Kind

3 6

Dreamborn • Mentor • Madrigal

**Support** (Whenever this character quests, you may add their ♠ to another chosen character's ♠ this turn.)

"I'm happy to bring these arepas to the oasis, mi vida. Just think how much more I could help if I had a gift."

Gaku Kumatori  
6/204 • EN • 12

2



**ALAN-A-DALE**  
Loyal Bard

3 2

Storyborn • Ally

**Singer 4** (This character counts as cost 4 to sing songs.)

"When the vine was loomin' large And had us all feelin' down O' Martin stood up, took charge And now we're Illuminary bound"

Billy Martin  
7/204 • EN • 12

5



**PRINCE ERIC**  
Noble Swordsman

6 7

Dreamborn • Hero • Prince

**NO SECRETS** When you play this character, look at chosen opponent's hand.

"Amazu says he'll be back this way in a few weeks. He's stuck in the desert right now."

Marta Andreana  
8/204 • EN • 12

5



**DOLORES MADRIGAL**  
Hears Everything

5 5

Storyborn • Ally • Madrigal

**NO SECRETS** When you play this character, look at chosen opponent's hand.

"Amazu says he'll be back this way in a few weeks. He's stuck in the desert right now."

Melior Bonifantini  
9/204 • EN • 12

2



**REX**  
Protective Dinosaur

3 1

Storyborn • Ally • Dinosaur • Toy

**Bodyguard** (This character may enter play exerted. An opposing character who challenges one of your characters must choose one with Bodyguard if able.)

**RUN AWAY!** During an opponent's turn, when this character is banished, gain 1 lore.

Malia Esert  
10/204 • EN • 12

2



**HAMM**  
Piggy Bank

2 3

Storyborn • Ally • Toy

**LOOSE CHANGE** ♠ - You pay 1 ♠ less for the next character you play this turn.

"Can you hurry up, Woody? I think these flowers are aiming to break the bank, if you know what I mean!"

Emily Abayehona  
11/204 • EN • 12

2



**MONTEREY JACK**  
Hypnotized by Cheese

0 3

Storyborn • Ally

**BREAK THE TRANCE** This character can't quest unless you have a character with 4 ♠ or more in play.

"When there's a hint of cheddar in the air, somethin' inside me snaps."

Diego Machuca  
12/204 • EN • 12

3



**BO PEEP**  
Caring Shepherd

2 3

Storyborn • Ally • Toy

**SOMEBODY DO SOMETHING!** Your characters named Woody gain Bodyguard. (An opposing character who challenges one of your characters must choose one with Bodyguard if able.)

Hanya Lee  
13/204 • EN • 12

4



**CHIP**  
Retrieval Expert

2 4

Storyborn • Hero

**THERE YOU ARE!** When you play this character, you may return a character card with 4 ♠ or more from your discard to your hand.

**FRIENDLY ASSIST** Your characters named Dale get +1 ♠.

Rodrigo Raposo  
14/204 • EN • 12

5



**WOODY**  
Jungle Guide

1 5

Floodborn • Hero • Toy

Shift 3 ♠ (You may pay 3 ♠ to play this on top of one of your characters named Woody.)

**LET'S GET MOVIN'!** Whenever this character quests, draw a card. Then, you may play a character with cost 2 or less for free.

**EVERYONE GATHER 'ROUND** Your other Toy characters get +1 ♠.

Jochens van Gool  
15/204 • EN • 12

3



**ISABELA MADRIGAL**  
Such a Lovely Voice

3 3

Storyborn • Ally • Madrigal

**Singer 5** (This character counts as cost 5 to sing songs.)

**NEW MOTIF** When you play this character, if you removed 1 or more damage from one of your characters this turn, gain 1 lore.

Lynn's Magic Worlds  
16/204 • EN • 12

3



**BULLSEYE**  
Loyal Horse

4 3

Storyborn • Ally • Toy

**LET'S RIDE** If you have a character named Woody or Jessie in play, you pay 1 ♠ less to play this character.

"Whoo-woo, Bullseye! You're muddier than a pig at supper-time! Now come on outta there."  
-Jessie

Gaku Kumatori  
17/204 • EN • 12

4



**ARIEL**  
Curious Traveler

3 3

Dreamborn • Hero • Princess

**FAMILIAR GROUND** Whenever this character quests, if you played another character this turn, chosen opposing character can't challenge and must quest during their next turn if able.

"Isn't it wonderful? See if there's anything that catches your eye."

Oliv Wolfensberger  
18/204 • EN • 12

6



**ISABELA MADRIGAL**  
Caring Cultivator

4 5

Floodborn • Ally • Madrigal

Shift 4 ☉ (You may pay 4 ☉ to play this on top of one of your characters named Isabela Madrigal.)

**DO NO WRONG** Whenever you remove damage from one of your characters, gain 1 lore for each 1 damage removed.

© LadyShalin 16/204 • EN • 12

3



**JESSIE**  
Lively Cowgirl

3 3

Storyborn • Hero • Toy

**PART OF A FAMILY** Whenever this character quests, if you have 2 or more other Toy characters in play, you may draw a card.

**YODEL-AY-HEE-HOO!** Whenever you pay 2 ☉ or less to play a card, chosen opposing character gets -1 ☉ until the start of your next turn.

© Galu Kumotoni 20/204 • EN • 12

4



**WOODY**  
Leader of the Toys

3 4

Storyborn • Hero • Toy

**LET'S GO HOME** When you play this character, look at the top 4 cards of your deck. You may reveal a Toy character card or a location card named Andy's Room and put it into your hand. Put the rest on the bottom of your deck in any order.

© Max Ulichney 21/204 • EN • 12

4



**DALE**  
Ready for His Shot

0 4


Dreamborn • Hero

**SPIKE SUIT** During challenges, your characters deal damage with their ♥ instead of their ☉.

"He's bonkus in the conkus, you know."  
—Monterey Jack

© Cam Kendall 22/204 • EN • 12

1



**THE PRINCE**  
Searching for His Love

0 2

Storyborn • Hero • Prince

"Forest deep and highest mountain are nothing to a true heart. I hear my love's voice in every bird's song and see her beauty in the golden light."

© Julia Vu 23/204 • EN • 12

1



**JULIETA MADRIGAL**  
Caring Baker

1 2

Dreamborn • Mentor • Madrigal

**RESTORING RECIPE** When you play this character and whenever she quests, you may remove up to 1 damage from chosen character or location.

"Mi amor, your kind heart is the best gift I've ever received."

© Galu Kumotoni 24/204 • EN • 12

2



**PLUTO**  
Vigilant Traveler

1 4

Dreamborn • Ally

**BWARE OF DOG!** Whenever this character quests, if you played another character this turn, chosen opposing character gets -1 ☉ until the start of your next turn.

"What'd you hear, boy?"  
—Mickey

© Kori 25/204 • EN • 12

4



**MICKEY MOUSE**  
Expedition Leader

2 3

Dreamborn • Hero

**LONG JOURNEY** This character may enter play exerted.

**SECRET PATH** While this character is exerted, whenever one of your other characters quests, chosen opposing character gets -2 ☉ until the start of your next turn.

© Lisiane Korteew 26/204 • EN • 12

6



**CHIP**  
Team Player

2 7

Dreamborn • Hero

**RANGER RESOURCEFULNESS** When you play this character, if you have another character with 4 ♥ or more in play, you may draw a card.

"Come on, Dale. You look fine! I've got a plan that you'll be perfect for!"

© Cam Kendall 27/204 • EN • 12

2



**RANGER TEAM-UP**


Action

Chosen character gets +☉ equal to their ♥ this turn.

"Great teamwork, pal! Now, make sure that helmet is fastened nice and tight..."  
—Chip

© Hedvig H.S 28/204 • EN • 12

3



**THIS GROWING PRESSURE**


Action • Song

(A character with cost 3 or more can ☉ to sing this song for free.)

Chosen opposing character can't challenge and must quest during their next turn if able. Draw a card.

© Diego Saito 29/204 • EN • 12

3



**YOU'VE GOT A FRIEND IN ME**

Action • Song

(A character with cost 3 or more can ☉ to sing this song for free.)

Look at the top 4 cards of your deck. You may reveal up to 2 Toy character cards and put them into your hand. Put the rest on the bottom of your deck in any order.

© Natalie Dombroski 30/204 • EN • 12

3



**METAMORPHOSIS**

Action

Shift a character from your discard for free.

"The vine is full of flood ink. You won't believe what it can do with a little encouragement!"  
—Isabela Madrigal

© Emily Abovaya 31/204 • EN • 12

3



**WHEN YOU NEED HELP, JUST CALL**

Action • Song

(A character with cost 3 or more can ☉ to sing this song for free.)

If an opponent has more characters in play than you, you may play a character with cost 4 or less for free.

© Carmine Pucci 32/204 • EN • 12

2



**SAFETY ROPE**


Item

**GRAB HOLD!** When you play this item, you may put a character card from your discard on the top of your deck.

**PACK IT UP!** At the end of your turn, you may banish this item to draw a card.

© Leonardo Giammicheli 33/204 • EN • 12

3



**ANDY'S ROOM**  
Home Base  
Location

2

**ANDY'S FAVORITE** While you have only 1 character here, they get +2 ♥ and +1 ☉.

© Sarah En-Go 34/204 • EN • 12



**MOR'DU**  
Wicked with Pride

3 2

Storyborn • Villain • Prince

**Rush** (This character can challenge the turn they're played.)

"Believing that he alone should be the sole heir, a seed of selfishness grew in him like a poison."  
—The Witch

Javi Salas  
35/204 • EN - 12



**ALMA MADRIGAL**  
Leading the Way

1 2

Storyborn • Mentor • Madrigal

**PROTECTING THE FAMILY** When you play this character, if you have another Madrigal character in play, you may exert chosen opposing character.

"In our darkest moment, we were given a miracle."

Lady Chalmir  
36/204 • EN - 12



**SNOW WHITE**  
Merry as the Morning

2 3

Dreamborn • Hero • Princess

**CLARION CALL** Whenever this character quests, you may return chosen Seven Dwarfs character of yours to your hand to draw a card.

**NEVER FORGOTTEN** During an opponent's turn, when this character is banished in a challenge, return this card to your hand.

Juan Diego León  
37/204 • EN - 12



**DOPEY**  
Drawn to Music

3 8

Storyborn • Ally • Seven Dwarfs

**TONGUE-TIED** This character can't sing songs.

**DISTANT MELODY** Once during your turn, whenever you play a song, this character gets +1 this turn.

Juan Diego León  
38/204 • EN - 12



**BASHFUL**  
Riding the Rails

3 6

Storyborn • Ally • Seven Dwarfs

**Evasive** (Only characters with Evasive can challenge this character.)

"Oh, gosh!"

Juan Diego León  
39/204 • EN - 12



**DOC**  
Taking Notes

3 4

Storyborn • Ally • Seven Dwarfs

**SHARE KNOWLEDGE** When you play this character, if you have another Seven Dwarfs character or a Princess character in play, draw a card.

"Oh boy! Now this is a change grant... uh, a ranged pant... a strange plant!"

Juan Diego León  
40/204 • EN - 12



**GRUMPY**  
Soreheaded Miner

7 7

Storyborn • Ally • Seven Dwarfs

"Watch what yer doin'. Ya nearly put me through a wall with that sneeze! Ya wanna bring the whole mine down?!"

Juan Diego León  
41/204 • EN - 12



**SNEEZY**  
Startlingly Loud

3 4

Storyborn • Ally • Seven Dwarfs

**GESUNDHEIT** When you play this character, chosen character gets +1 this turn.

"Why did the vine have to have such big flo—ah-CHOO!"

Juan Diego León  
42/204 • EN - 12



**HAPPY**  
Joyful Adventurer

2 3 3

Storyborn • Ally • Seven Dwarfs

"This vine looks mighty peculiar! You fellas think it'd be okay to touch it?"

Juan Diego León  
43/204 • EN - 12



**SLEEPY**  
Deep Sleeper

1 2

Storyborn • Ally • Seven Dwarfs

**PLEASANT DREAMS** When this character is banished, if you have a Seven Dwarfs or Princess character in play, you may draw a card.

A warm breeze, fragrant smells, and a gently swinging vine... Who wouldn't fall asleep?

Juan Diego León  
44/204 • EN - 12



**ALMA MADRIGAL**  
Heart of the Family

2 4

Storyborn • Mentor • Madrigal

**FIND A WAY** Whenever this character quests, move up to 1 damage from chosen character of yours to chosen opposing character.

"Everybody makes mistakes. What's important is that we recognize them."

Magenta Miraca  
45/204 • EN - 12



**FROZONE**  
Super Slick

2 2

Storyborn • Super • Hero

**Evasive** (Only characters with Evasive can challenge this character.)

"Go on. You can say it. That was cool, right?"

Hynna Lee  
46/204 • EN - 12



**WILL O' THE WISP**  
Forest Spirit

0 3

Storyborn

**COME ON OUT** When this character is banished in a challenge, you may return this card to your hand.

They always come back when you need them.

Giulia Riva  
47/204 • EN - 12



**VIOLET PARR**  
Learning New Powers

3 4 2

Storyborn • Super • Hero

**Evasive** (Only characters with Evasive can challenge this character.)

**DEFLECT** When you play this character, you may move 1 damage from chosen character to chosen opposing character.

Cristian Romero  
48/204 • EN - 12



**MRS. INCREDIBLE**  
Super Stretchy

5 6

Storyborn • Super • Hero

**FLEXIBLE THINKING** At the start of your turn, you may choose one:

- This character gains Evasive until the start of your next turn. (Only characters with Evasive can challenge them.)
- This character gets +1 this turn.

Max Grecker  
49/204 • EN - 12



**HAMISH, HUBERT & HARRIS**  
Making Mischief

2 3

Storyborn • Ally • Prince

**STAY QUIET** This character may enter play exerted.

**CLEVER TRAP** At the end of your turn, if this character is exerted, chosen opposing character can't ready at the start of their next turn.

Ellie Hope  
50/204 • EN - 12



**ELINOR**  
Bespelled Queen

4 3 4

Storyborn • Queen

**Challenger +2** (While challenging, this character gets +2.)

She had a lot to learn about being a bear, but protecting her family came naturally.

Jim MacDonald  
51/204 • EN - 12



**MICKEY MOUSE**  
Experienced Traveler

2 3

Dreamborn • Hero • Sorcerer

**LIGHTING THE WAY** Whenever this character quests, if you played another character this turn, you may draw a card.

You're never lost when you have a friend by your side.

Koni  
52/204 • EN - 12

4

**MIRAGE**  
Super Recruiter

Storyborn • Ally

3 3

**BUSINESS ARRANGEMENT** When you play this character, if you have a Super or Hero character in play, you may draw a card.

"The Supers aren't gone, Mr. Incredible. You're still here. You can still do great things."

LadyShalin  
55/204 • EN • 12

3

**EDNA MODE**  
Fashion Designer

Storyborn • Ally • Inventor

2 2

**NO CAPES!** When you play this character, you may return chosen item with cost 2 or less to its player's hand. If you do, its player draws a card.

**MAKING SUPERS FABULOUS** Whenever this character quests, your Super characters get +1.

Stefano Spagnuolo  
54/204 • EN • 12

5

**MALEFICENT**  
Imperious Traveler

Dreamborn • Villain • Sorcerer

3 5

**HEED MY WORDS** Whenever this character quests, if you played another character this turn, you may exert chosen opposing character.

"Bind this glimmer, fiendish flowers!"

Gaku Kimitori  
55/204 • EN • 12

3

**PEPE MADRIGAL**  
Calm Before the Storm

Dreamborn • Ally • Madrigal

3 4

**STORMY WEATHER** When you play this character, deal 1 damage to each of your other characters.

**SILVER LINING** Once during your turn, whenever you remove 1 or more damage from one of your characters, draw a card.

Marcin Karolewski  
56/204 • EN • 12

5

**MOR'DU**  
Savage Cursed Prince

Storyborn • Villain • Prince

8 8

**FEROCIOUS ROAR** When you play this character, exert all your characters not named Mor'du.

**ROOTED BY FEAR** Your characters not named Mor'du can't ready at the start of your turn.

Isiah Merq  
57/204 • EN • 12

5

**ALMA MADRIGAL**  
Keeper of the Flame

Floodborn • Mentor • Madrigal

2 6

**Shift 3** (You may pay 3 to play this on top of one of your characters named Alma Madrigal.)

**THAT'S ENOUGH** Whenever you remove 1 or more damage from one of your characters, you may exert chosen opposing character.

LadyShalin  
58/204 • EN • 12

6

**FROZONE**  
Super Cool

Storyborn • Super • Hero

6 4

**Rush** (This character can challenge the turn they're played.)

**JUST CHILL** When you play this character, if you have another Super character in play, you may exert chosen opposing character.

Juan Diego León  
59/204 • EN • 12

5

**LUISA MADRIGAL**  
Confident Climber

Floodborn • Ally • Madrigal

6 4

**Shift 3** (You may pay 3 to play this on top of one of your characters named Luisa Madrigal.)

**I CAN TAKE IT** - Move up to 1 damage from chosen character of yours to this character. Then, if this character has 3 or more damage, move all damage from this character to chosen opposing character.

Malia Ewart  
60/204 • EN • 12

4

**DASH PARR**  
Lava Runner

Storyborn • Super • Hero

3 2

**Rush** (This character can challenge the turn they're played.)

**RECORD TIME** This character can quest the turn he's played.

"Whoa! A hidden place inside the mountain!"

Bandy Bishop  
61/204 • EN • 12

1

**LUISA MADRIGAL**  
Pushing Through

Storyborn • Ally • Madrigal

0 3

**Challenger +2** (While challenging, this character gets +2.)

"One way . . . or another . . . I'm getting . . . all of you . . . up . . . this mountain!"

Natalia Trykowska  
62/204 • EN • 12

4

**SUPER RELOCATION PROGRAM**

Action

Return chosen character of yours to your hand. If you returned a Hero character this way, draw 2 cards.

"We appreciate what you did in the old days, but those days are over."  
-Rick Dicker

Milica Celliovic  
63/204 • EN • 12

3

**RIGHT BEHIND YOU**

Action

Draw a card. If you have a Seven Dwarfs character and a Princess character in play, you may play a Seven Dwarfs character for free.

Elin Horie  
64/204 • EN • 12

5

**DON'T BE NERVOUS**

Action

Search your deck for a Princess character card, reveal that card to all players, and put it into your hand. Then, shuffle your deck. If you have 2 or more Seven Dwarfs characters in play, draw 2 cards and gain 2 lore.

Emily Abovaya  
65/204 • EN • 12

2

**SUPER SUIT**

Item

**SIMPLE, ELEGANT** When you play this item, if you have a Hero character in play, gain 1 lore.

**SUIT UP** - 2 - If you played a Hero character this turn, draw a card.

Javi Salas  
66/204 • EN • 12

2

**DUNBROCH FAMILY TAPESTRY**

Item

**TORN APART** This item enters play exerted.

**MEND THE BOND** - Banish this item - Each player shuffles all character cards from their discard into their deck.

Jahli Eva Gao  
67/204 • EN • 12

4

**RING OF STONES**  
Place of Legends  
Location

7

3

**FOLLOW YOUR FATE** Your exerted characters can move here for free.

**PART THE VEIL** Once during your turn, whenever a character moves here, gain 1 lore.

Javi Salas  
68/204 • EN • 12

2



**MERIDA**  
Defiant Daughter

Storyborn • Hero • Princess

2 3

**Ward** (Opponents can't choose this character except to challenge.)

"Stay in camp, Merida." "Be an example, Merida." "What could it hurt to go out and explore? I'll stay on the vine and they'll never even know."

© Kenneth Anderson  
69/204 • EN • 12

3



**HAMISH, HUBERT & HARRIS**  
Troublemaking Triplets

Storyborn • Ally • Prince

3 3

**Evasive** (Only characters with Evasive can challenge this character.)

"Oh, aye, they're slippery little devils. Ye should see what they did to the garden."  
—Merida

© Lisanne Kottewitz  
70/204 • EN • 12

1



**YOUNG MACGUFFIN**  
Soft-Spoken Son

Storyborn • Ally

1 3

"There's something wrong with these flowers, Da. They make me feel funny, like I dinnae want to fight them."

© Brian Kesinger  
71/204 • EN • 12

5



**TOD**  
Nimble Fox

Storyborn • Hero

5 4

**Evasive** (Only characters with Evasive can challenge this character.)

"Look, I counted to ten before I started climbing. You all should have found better hiding spots than the top of a tree."

© Sals Nats  
72/204 • EN • 12

4



**HELGA SINCLAIR**  
No Backup Needed

Storyborn • Villain

5 4

**CRISIS MANAGEMENT** If 2 or more cards were put into your discard this turn, you pay 2 ☉ less to play this character.

"Once again, I find myself cleaning up someone else's mess."

© Miquela Muirca / Grace Tran  
73/204 • EN • 12

5



**THE WITCH**  
Wily Woodcarver

Storyborn • Sorcerer

4 6

**UNSATISFIED CUSTOMERS** Whenever this character is challenged, each opponent loses 1 lore.

"This is the perfect place to set up shop! That vine adds just the right rustic feel!"

© Elin Holm  
74/204 • EN • 12

1



**THE QUEEN**  
Evil Ruler

Storyborn • Villain • Queen • Sorcerer

2 1

**UNEQUALED CRUELTY** While an opposing damaged character is in play, this character gets +2 ☉.

"With such a gift to further the Council's goals, soon all will tremble before my power."

© Lara Carson  
75/204 • EN • 12

2



**BUZZ LIGHTYEAR**  
Space Ranger

Storyborn • Hero • Toy • Captain

3 3

**Environment appears habitable, but the flora seems to have undergone some strange mutations. Could be Zurg's influence.**

© Juan Diego Lohs  
76/204 • EN • 12

1



**RC**  
Remote-Controlled Car

Storyborn • Ally • Toy • Racer

3 2

**LOW BATTERIES** This character can't quest or challenge unless you pay 1 ☉. (You pay this cost each time.)

Racing around Andy's room is fun, but he really loves going off road.

© Ishai Mens  
77/204 • EN • 12

5



**LORD MACGUFFIN**  
Clever Swordsman

Storyborn • Ally

6 4

**WAIT FOR IT...** This character may enter play exerted to deal 3 damage to chosen damaged character.

"We'll find our way back to the Illuminary if we have to fight through every plant in Lorncana."

© Brian Kesinger  
78/204 • EN • 12

3



**LENNY**  
Toy Binoculars

Storyborn • Ally • Toy

0 2

**TAKE A GOOD LOOK** When you play this character, chosen opponent reveals their hand and discards an action card of your choice.

**COMIN' UP FAST** Once during your turn, whenever you play an action, you may ready this character.

© Jihui Eva Gao  
79/204 • EN • 12

4



**GAETAN MOLIERE**  
Clever Burrower

Storyborn • Ally

2 5

**Evasive** (Only characters with Evasive can challenge this character.)

**UNEARTH** Whenever this character quests, you may draw 2 cards, then choose and discard 2 cards.

© Lorenza Pilotta  
80/204 • EN • 12

3



**PETER PAN**  
Searching Far and Wide

Dreamborn • Hero

3 3

"I've already checked the whole jungle. He's got to be around here somewhere!"

© Andrea Fernstrand  
81/204 • EN • 12

7



**MILO THATCH**  
Getting His Hands Dirty

Dreamborn • Hero

5 5

**Ward**

**SCHOLAR'S GAMBIT** When you play this character, you may choose and discard a card to return chosen character to their player's hand.

**PRACTICAL KNOWLEDGE** At the end of your turn, if 2 or more cards were put into your discard this turn, draw a card.

© John Loren  
82/204 • EN • 12

1



**ALIEN**  
True Believer

Storyborn • Ally • Alien • Toy

1 1

**WE ARE ONE** This character gets +1 ☉ for each other Toy character you have in play.

**HE HAS BEEN CHOSEN** During your turn, when this character is banished, return another character card named Alien from your discard to your hand.

© Cristian Romero  
83/204 • EN • 12

5



**DONALD DUCK**  
Distracted Traveler

Dreamborn • Ally

3 6

**BURNING CURIOSITY** Whenever this character quests, if you played another character this turn, each opponent chooses and discards a card.

In the wilderness of Lorncana, a little luck goes a long way.

© Kenneth Anderson  
84/204 • EN • 12

3



**BUZZ LIGHTYEAR**  
On the Way

Storyborn • Hero • Toy • Captain

4 2

**SECRET MISSION** Whenever you pay 2 ☉ or less to play a non-character, draw a card, then choose and discard a card.

**WORLD'S GREATEST TOY** Whenever you pay 2 ☉ or less to play a character, deal 1 damage to chosen opposing damaged character.

© Max Grecke  
85/204 • EN • 12

4



**ELINOR**  
Renowned Diplomat

Storyborn • Mentor • Queen

3 4

**COORDINATED EFFORTS** At the end of your turn, if you have 3 or more exerted characters in play, deal 1 damage to chosen opposing character, gain 1 lore, and draw a card.

© César Vergara  
86/204 • EN • 12



**2**

**LYLE TIBERIUS ROURKE**  
Adventurer for Hire

2 2

Storyborn • Villain

**EYE FOR VALUE** When you play this character, you may draw a card, then choose and discard a card.

**DIRTY TRICKS** At the end of your turn, if 2 or more cards were put into your discard this turn, each opponent loses 1 lore.

Sybil Brommista  
68/204 • EN • 12



**2**

**JOSHUA SWEET**  
Field Surgeon

2 1

Storyborn • Ally

**NO PATIENCE** Whenever this character is challenged, chosen opponent chooses and discards a card.

"It's barely a scratch! Get some rest and you'll be fine. No arguing—doctor's orders."

French Carlomagno  
68/204 • EN • 12



**5**

**MERIDA**  
Gifted Archer

3 6

Floodborn • Hero • Princess

**SHIFT 3** (You may pay 3 to play this on top of one of your characters named Merida.)

**FIERCE PROTECTION** While this character is exerted, whenever an opposing character challenges, you may deal 1 damage to the challenging character.

Jody Shalini  
69/204 • EN • 12



**4**

**THE QUEEN**  
Devious Disguise

5 3

Storyborn • Villain • Queen • Sorcerer

**EVIL SCHEME** When you play this character, you may draw a card. If you do, each opponent gains 2 lore.

**JEALOUS HEART** While an opponent has more lore than you, this character gets +2.

Erin Well  
90/204 • EN • 12



**7**

**BUZZ LIGHTYEAR**  
Jungle Ranger

7 5

Floodborn • Hero • Toy • Captain

**SHIFT 5** (You may pay 5 to play this on top of one of your characters named Buzz Lightyear.)

**TAKE CHARGE** When you play this character, you may return an action card with cost 7 or less from your discard to your hand.

**ADVANCED TRAINING** Whenever you play an action, chosen character gets +1 this turn.

Keni  
91/204 • EN • 12



**6**

**CRUELLA DE VIL**  
Judgmental Traveler

4 4

Dreamborn • Villain

**YOU'RE OUT OF FASHION** Whenever this character quests, if you played another character this turn, you may banish chosen damaged character.

"Can I help you? Not with your sense of style, darling."

Keni  
92/204 • EN • 12



**6**

**HELGA SINCLAIR**  
Prepared for Anything

5 5

Dreamborn • Villain

**COMBAT TRAINING** Whenever this character quests, deal 1 damage to chosen opposing character. If 2 or more cards were put into your discard this turn, deal 2 damage instead.

"She'll take on anything for the right price."

Magenta Miraca  
93/204 • EN • 12



**3**

**THE HUNTSMAN**  
On the Queen's Orders

4 3

Storyborn • Ally

**WARD** (Opponents can't choose this character except to challenge.)

"Even you wouldn't be fool enough to disobey my orders a second time."  
—The Queen

Lorena Pigiomascho  
94/204 • EN • 12



**4**

**STRANGE THINGS**

Action • Song

(A character with cost 4 or more can sing this song for free.)

Up to 2 chosen characters can't quest until the start of your next turn. Draw a card.

Emily Abrydeira  
95/204 • EN • 12



**3**

**SABOTAGE**

Action

Banish chosen item or location and all other items or locations with the same name.

"Ha! That worked even better than last time."

Walter Brunel  
96/204 • EN • 12




**8**

**THE FAMILY SCATTERED**

Action

Chosen opponent chooses 3 of their characters and returns one of those cards to their hand, puts one on the bottom of their deck, and puts one on the top of their deck.

Diego Saito  
97/204 • EN • 12



**2**

**BUZZ'S ARM**

Item

**MISSING PIECE** If a character named Buzz Lightyear was banished this turn, you may play this item for free.

**SOME ASSEMBLY REQUIRED** — You pay 1 less for the next action or item you play this turn.

Juan Diego Leon  
98/204 • EN • 12



**4**

**THE CLAW**

Item

**THE CLAW CHOOSES** — 2 — Banish one of your characters — Return chosen opposing character to their player's hand.

"Trust in the Claw. It shall lift us from this terrible place!"  
—Alien

Ricardo Caria  
99/204 • EN • 12



**3**

**GYRO-EVAC**

Item

**TAKE HER UP** — 1 — Chosen character of yours gains Evasive until the start of your next turn. (Only characters with Evasive can challenge them.)

**CRASH LANDING** — Banish this item — Each player loses 2 lore.

Valerio Buziofantino  
100/204 • EN • 12



**2**


**MERIDA'S BOW**

Item

**EASY SHOT** When you play this item, deal 1 damage to chosen character.

**FINAL ARROW** — 1 — Banish this item — Deal 1 damage to chosen character.

Aurilia Lise Anne  
101/204 • EN • 12



**2**

**PIZZA PLANET**  
Spaceport

Location

**YOU ARE CLEAR TO ENTER** Your Toy characters can move here for free.

**HEAVILY GUARDED** Whenever a character is challenged while here, each opponent loses 1 lore.

Walter Brunel  
102/204 • EN • 12

6



**LYLE TIBERIUS ROURKE**  
Crystallized Commander

6 4

Floodborn • Villain

Shift 4 (You may pay 4 to play this on top of one of your characters named Lyle Tiberius Rourke.)

**PLAN'S CHANGED** When you play this character, put the top 2 cards of your deck into your discard. Then, you may return an action card with cost 4 or less from your discard to your hand.

Max Grecko  
107/204 • EN • 12

1



**MR. INCREDIBLE**  
Bob Parr

2 2

Storyborn • Super • Hero

Dropping weight and getting in shape!

Alex Accorsi / Graeco Tran  
104/204 • EN • 12

3



**LYLE TIBERIUS ROURKE**  
Looking for His Moment

4 4

Storyborn • Villain

"You have to be ready to take advantage of any opportunity. And this vine? Looks like a pretty big opportunity."

Alex Parker  
105/204 • EN • 12

6



**PEGASUS**  
Searching High and Low

6 7

Dreamborn • Ally

Evasive (Only characters with Evasive can challenge this character.)

Lorcana had changed. It felt bigger somehow. But no matter how big it got, he was determined to find his friend.

Andria Fjornstrand  
106/204 • EN • 12

1



**AUDREY RAMIREZ**  
Gutsy Mechanic

2 1

Storyborn • Ally

Rush (This character can challenge the turn they're played.)

"I love a machine that gets me in the action even faster!"

Oiga Andriyenko  
107/204 • EN • 12

3



**MILO THATCH**  
Courageous Explorer

4 3

Dreamborn • Hero

**FASCINATING DISCOVERY** During your turn, if 2 or more cards were put into your discard this turn, this character gets +1.

"Just think, Amazu—without the vine, we might never have discovered these ruins!"

Brian Kesinger  
108/204 • EN • 12

5



**ZEUS**  
Defiant God

5 5

Storyborn • King • Deity

**IMMORTAL WOUND** This character enters play with 4 damage.

"I am the ruler of Olympus! I refuse to be defeated by a bunch of flowers!"

Alex Accorsi  
109/204 • EN • 12

5



**PRESTON WHITMORE**  
Expedition Financier

4 6

Storyborn • Ally

**PRICE OF PROGRESS** When you play this character, you may put the top 2 cards of your deck into your discard.

"I promised all of you I'd keep your secrets. And Preston Whitmore always keeps a promise."

French Carlomagno  
110/204 • EN • 12

2



**JINGLE JOE**  
Sid's Toy

2 3

Storyborn • Ally • Toy

**TURN OUT THE LIGHT** During your turn, whenever one of your other Toy characters is banished, chosen character of yours gains Evasive until the start of your next turn. (Only characters with Evasive can challenge them.)

Randy Bishop  
111/204 • EN • 12

2



**WIND-UP FROG**  
Sid's Toy

2 1

Storyborn • Ally • Toy

**ADDED TRACTION** If one of your Toy characters was banished this turn, you pay 2 less to play this character.

"I made it cooler. Who cares about some dumb hopping frog, when it can have wheels?"  
—Sid

Javi Salas  
112/204 • EN • 12

3



**ROLLER BOB**  
Sid's Toy

4 3

Storyborn • Ally • Toy

**TIME TO MOVE** When you play this character, you may put 2 character cards from your discard on the bottom of your deck to give this character Rush this turn. (They can challenge the turn they're played.)

Luca Pinelli  
113/204 • EN • 12

2



**HAND-IN-THE-BOX**  
Sid's Toy

2 2

Storyborn • Ally • Toy

**SPRING-LOADED** You may put a Toy character card from your discard on the bottom of your deck to play this character for free.

"Ah! How does that still startle me every time?"  
—Woody

Jeremy Adams  
114/204 • EN • 12

3



**DAISY DUCK**  
Trendy Traveler

3 3

Dreamborn • Ally

**BREAK IS OVER** Whenever this character quests, if you played a character this turn, you may request another chosen character. If you do, they can't quest for the rest of this turn.

"Time to go. I don't want to miss that sunset!"

Clio Wolfensberger  
115/204 • EN • 12

6



**COPPER**  
Big Dog

7 6

Storyborn • Hero

"I'll clear this ol' vine out, if I have to do it one root at a time."

Sauro Noto  
116/204 • EN • 12

2



**JEBIDIAH FARNSWORTH**  
Cookie

3 3

Dreamborn • Ally

Evasive (Only characters with Evasive can challenge this character.)

Reckless (This character can't quest and must challenge each turn if able.)

"Anything's edible if you fry it!"

Isaiyah Meng  
117/204 • EN • 12

5



**DASH PARR**  
Super Speedy

6 5

Storyborn • Super • Hero

Rush (This character can challenge the turn they're played.)

"You can't outrun your chores, young man!"  
—Helen Parr

LadyStallin  
118/204 • EN • 12

4



**BABYHEAD**  
Leader of Sid's Toys

3 3

Storyborn • Ally • Toy

**TIGHTEN THE BOLTS** Whenever you pay 2 or less to play a card, chosen character gets +2 this turn.

**REPLACEMENT PARTS** During your turn, whenever one of your other characters is banished, draw a card.

Moor Sharvit  
119/204 • EN • 12

6



**BOUNCING DUCKY**  
Sid's Toy

5 5

Storyborn • Ally • Toy

**REJECTED TOYS** For each Toy character card in your discard, you pay 1 less to play this character.

**REPURPOSED** When you play this character, put all Toy character cards from your discard on the bottom of your deck in any order.

Jahlii Eva Gan  
120/204 • EN • 12



**4**

**JACK-JACK PARR**  
Incredible Potential

4 4

Storyborn • Super • Hero

**WEIRD THINGS ARE HAPPENING!** At the start of your turn, you may put the top card of your deck into your discard. If its card type is:

- character, this character gets +2 ☼ this turn.
- action or item, this character gets +2 ⚡ this turn.
- location, banish chosen character.

© Lisanna Kottebaum  
127/204 • EN • 12



**4**

**QUEEN OF HEARTS**  
Impatient Traveler

4 2

Dreamborn • Villain • Queen

**ROYAL COMMAND!** Whenever this character quests, if you played another character this turn, chosen character gains Rush this turn. (They can challenge the turn they're played.)

Hours of walking in the heat had not improved her rosy disposition.

© Magenta Muraca  
127/204 • EN • 12



**2**

**HERCULES**  
Young Rescuer

2 1

Storyborn • Hero • Prince

**HEROIC SACRIFICE** When you play this character, you may discard your hand. If you do, return a card from your discard to your hand.

"I don't care what the Fates say. I make my own destiny."

© Alex Accorsi  
129/204 • EN • 12



**4**

**VINCENZO SANTORINI**  
On the Run

4 2

Dreamborn • Ally

**Evasive** (Only characters with Evasive can challenge this character.)

**NEUTRALIZE** Opposing items can't ready at the start of their players' turns.

© Wouter Brunel  
124/204 • EN • 12



**10**

**THE LEVIATHAN**  
Guardian of Atlantis

10 10

Dreamborn • Monster • Robot

**IT'S A MACHINE!** When you play this character, if 2 or more cards were put into your discard this turn, you may banish any number of chosen opposing characters with total ☼ 10 or less.

© Alberto Besi  
125/204 • EN • 12



**6**

**SID PHILLIPS**  
Toy Surgeon

5 5

Storyborn • Villain

**PLAYTIME'S OVER!** When you play this character, you may banish another chosen character of yours. If you do, each opponent chooses and banishes one of their characters.

**DOUBLE PRIZES!** During your turn, whenever a Toy character is banished, gain 2 lore.

© Juan Diego León  
126/204 • EN • 12



**5**

**MR. INCREDIBLE**  
Super Strong

6 4

Storyborn • Super • Hero

**Shift 3 ☼** (You may pay 3 ☼ to play this on top of one of your characters named Mr. Incredible.)

**ALWAYS UNITED!** This character gets +2 ☼ for each other character you have in play.

**LETS DO THIS!** Whenever one of your Super characters challenges another character, draw a card.

© Hyuna Lee  
127/204 • EN • 12



**1**

**PTERODACTYL JANIE DOLL**  
Sid's Toy

1 1

Storyborn • Ally • Toy

**DOUBLETRANSLANT** During your turn, when this character is banished, each opponent loses 1 lore and you gain 1 lore.

"The first step of her transformation is complete."  
-Sid

© Isiah Meiq  
128/204 • EN • 12



**1**

**INNER STRENGTH**

Action

Chosen character gets +1 ☼ this turn. Draw a card.

Just when you think you've given it all you've got, sometimes you can give a little more.

© Mike Parker  
129/204 • EN • 12



**3**

**FIREFLY SWARM**

Action

Choose one:

- Banish chosen character with 2 ☼ or less.
- If 2 or more other cards were put into your discard this turn, banish chosen character.

© Alex Accorsi  
130/204 • EN • 12



**2**

**LIKE A BIRD IN THE SKY**

Action • Song

(A character with cost 2 or more can ☼ to sing this song for free.)

Chosen character gets +1 ⚡ and gains Evasive until the start of your next turn. (Only characters with Evasive can challenge them.)

© LadyShilim  
131/204 • EN • 12



**2**

**HERO WORK**

Action

Your characters get +1 ☼ this turn. Your Hero characters gain "Whenever this character challenges another character, each opponent loses 1 lore and you gain 1 lore" this turn.

"It's a whole family of Supers!"  
-Syndrome

© Koni  
132/204 • EN • 12



**1**

**DANGEROUS PLAN**

Action

Draw 2 cards. Then, discard a card at random.

Audrey: "This was your plan?!"  
Milo: "I didn't anticipate the flowers, but it can still work!"

© Omar Lozano  
133/204 • EN • 12



**2**

**AMAZU'S INKCASTER**

Item

**ON THE HORIZON** ☼, 1 ☼ - Look at the top 4 cards of your deck. You may reveal a location card and put it into your hand. Put the rest on the bottom of your deck in any order.

"It always points the way to new adventures."  
-Amazu, an Illuminer

© Kiya Jurpl  
134/204 • EN • 12



**2**

**REMOTE INKLANDS**  
Desert Ruins

Location

**ERODING WINDS** At the start of your turn, put the top card of your deck into your discard.

**SUCCESSFUL EXPEDITION** Characters get +2 ☼ while here.

© Lisanna Kottebaum  
135/204 • EN • 12



**4**

**LEVIATHAN'S LAIR**  
Dangerous Ground

Location

**LOST TO THE DINES** When this location is banished, each opponent chooses and banishes one of their characters.

© Isiah Meiq  
136/204 • EN • 12

**1**



**ROBIN HOOD**  
Desert Wanderer

1 3

Dreamborn • Hero

"I say, those glowing symbols look interesting. I think it's time to go in for a closer look!"

Kevin Sawinski  
157/204 • EN • 12

Disney Lucas  
©Disney

**2**



**PRINCE CHARMING**  
Searching for Answers

1 5

Storyborn • Hero • Prince

From a distance this had looked like any other cave. But up close . . .

Carina Scrima Heller  
150/204 • EN • 12

Disney Lucas  
©Disney

**4**



**MERRYWEATHER**  
Feisty Fairy

4 5

Storyborn • Ally • Fairy

Ward (Opponents can't choose this character except to challenge.)

"We'll need a fire! A nice blue fire, of course."

Federico Maria Cugliari  
159/204 • EN • 12

Disney Lucas  
©Disney

**1**



**FAUNA**  
Good-Natured Fairy

2 1

Storyborn • Ally • Fairy

Support (Whenever this character quests, you may add their  $\heartsuit$  to another chosen character's  $\heartsuit$  this turn.)

"Oh dear, let me help you with that."

Federico Maria Cugliari  
140/204 • EN • 12

Disney Lucas  
©Disney

**5**



**FLORA**  
Strong-Willed Fairy

4 5

Storyborn • Ally • Fairy

**LUMINOUS SHELTER** When you play this character, your other characters gain Resist +1 until the start of your next turn. (Damage dealt to them is reduced by 1.)

"While you two finish up, I'll add protective charms. Pink, of course."

Federico Maria Cugliari  
147/204 • EN • 12

Disney Lucas  
©Disney

**4**



**MIRABEL MADRIGAL**  
Resourceful Daughter

3 6

Storyborn • Hero • Madrigal

**THIS WILL HELP** When you play this character, remove up to 2 damage from chosen character.

"We'll get you something to eat when we get to camp. For now, you should drink this."

Milla Celibon  
144/204 • EN • 12

Disney Lucas  
©Disney

**3**



**SYNDROME**  
Evil Inventor

4 3

Storyborn • Super • Villain • Inventor

Alert (This character can challenge as if they had Evasive.)

The fifth Rule of Villainy: The best way to get revenge on your enemies? Lots of practice.

Cristian Romero  
143/204 • EN • 12

Disney Lucas  
©Disney

**2**



**KIDA**  
Guardian of the Path

2 3

Storyborn • Hero • Princess

**NATURAL DEFENSE** When you play this character, chosen opposing character gets -2  $\heartsuit$  this turn.

"I may be far from home, but I still know how to snore an intruder."  
-Kida

Tim van Galen  
144/204 • EN • 12

Disney Lucas  
©Disney

**4**



**GADGET HACKWRENCH**  
Resourceful Mechanic

1 5

Dreamborn • Ally • Inventor

**TIME TO TINKER** When you play this character, you may play an item with cost 3 or less for free.

**WELL SUPPLIED** Your characters with Support get +1  $\heartsuit$ .

Max Ulichny  
145/204 • EN • 12

Disney Lucas  
©Disney

**3**



**NORTON NIMNUL**  
Misanthropic Genius

3 3

Storyborn • Villain • Inventor

**DEVITALIZER RAY** Once during your turn, whenever you play an item, chosen opposing character gets -2  $\heartsuit$  this turn.

"Another successful test! This brilliant devitalizer ray technology will be my finest invention yet!"

Marco Giorgianni / Lino Cacciatore  
146/204 • EN • 12

Disney Lucas  
©Disney

**2**



**GADGET HACKWRENCH**  
Finder of Lost Parts

0 4

Storyborn • Ally • Inventor

**USEFUL BITS** When this character leaves play, you may return an item card from your discard to your hand.

"Golly, I can't believe I almost left the safety pin behind. It's the key to everything!"

Maria Dresden / Elise Hoyer  
147/204 • EN • 12

Disney Lucas  
©Disney

**1**



**ZIPPER**  
Tiny Helper

0 4

Storyborn • Ally

"Crkey! I've seen fellas who are twice the size with half the heart as that wee dodger!"  
-Monterey Jack

Natalie Dombroski  
148/204 • EN • 12

Disney Lucas  
©Disney

**2**



**EDNA MODE**  
Super Suit Designer

2 2

Dreamborn • Ally • Inventor

**KEY ACCESSORY**  $\heartsuit$  - Ready chosen item.

**ALL THE BASICS** While you have an item named Super Suit in play, this character gains Ward. (Opponents can't choose them except to challenge.)

Kori  
149/204 • EN • 12

Disney Lucas  
©Disney

**4**



**ZIPPER**  
Big Helper

0 6

Floodborn • Ally

Shift 2  $\heartsuit$  (You may pay 2  $\heartsuit$  to play this on top of one of your characters named Zipper.)

**BZZZING ENTHUSIASM** Whenever this character quests, you may add his  $\heartsuit$  to another chosen character's  $\heartsuit$  this turn.

Max Ulichny  
150/204 • EN • 12

Disney Lucas  
©Disney

**7**



**LUISA MADRIGAL**  
No Pressure

5 7

Dreamborn • Ally • Madrigal

**SHOULDER THE BURDEN** Whenever this character quests, you may move up to 3 damage from chosen character to this character.

"Who needs a break? I'm fine! I got this!"

Malia Ewart  
151/204 • EN • 12

Disney Lucas  
©Disney

**3**



**DR. SARA BELLUM**  
Head of Research

3 4

Storyborn • Ally • Inventor

**SCIENTIFIC SCRUTINY** When you play this character, look at the top card of your deck. Put it on either the top or the bottom of your deck.

"Fascinating. What unusual markings! I can't wait to bring my findings back to S.H.U.S.H."

Valentina Graziano / Grace Tran  
152/204 • EN • 12

Disney Lucas  
©Disney

**6**



**ISABELA MADRIGAL**  
Perfectly in Control

3 6

Dreamborn • Ally • Madrigal

**FEEL BETTER** When you play this character and whenever she quests, you may move all damage from chosen character of yours to this character.

**SELF-CARE** At the end of your turn, you may remove all damage from this character.

Malia Ewart  
153/204 • EN • 12

Disney Lucas  
©Disney

**5**



**BRUNO MADRIGAL**  
Oasis Oracle

4 5

Dreamborn • Ally • Madrigal

**FIND THAT VISION** Once during your turn, whenever you remove damage from one of your characters, you may look at the top 2 cards of your deck. Put one into your hand and the other on the bottom of your deck.

**YOU'LL BE OKAY** Whenever this character quests, you may remove all damage from chosen character.

Cristian Romero  
154/204 • EN • 12

Disney Lucas  
©Disney



4

**POCAHONTAS**  
Steadfast Traveler

4 5

Dreamborn • Hero • Princess

**WANDERING SPIRIT** Whenever this character quests, if you played another character this turn, return a location card from your discard to your hand.

"Sometimes the right path is not the easiest one."  
—Grandmother Willow

Mala Esart  
177/204 • EN • 12

Disney Legends ©Disney/Pixar

6

**SYNDROME**  
Out for Revenge

4 6

Dreamborn • Super • Villain • Inventor

**Shift 4** (You may pay 4 to play this on top of one of your characters named Syndrome.)

**GOT ME MONOLOGUING!** Whenever this character quests, return a Robot character card from your discard to your hand. Then, you may play or shift a Robot character with cost 8 or less for free.

Eri Welli  
172/204 • EN • 12

Disney Legends ©Disney/Pixar

1

**OMNIDROID**  
V.8

2 2

Storyborn • Robot

"It's bigger! It's badder! Ladies and gentlemen, it's too much for Mr. Incredible!"  
—Syndrome

Jeremy Adams  
173/204 • EN • 12

Disney Legends ©Disney/Pixar

3

**ANGUS**  
Mighty Horse

4 3

Storyborn • Ally

**DAUNTLESS** When you play this character, chosen character gains Alert this turn. (They can challenge as if they had Evasive.)

Milica Cellaric  
174/204 • EN • 12

Disney Legends ©Disney/Pixar

2

**FERGUS**  
King of DunBroch

3 2

Storyborn • Mentor • King

**Bodyguard** (This character may enter play exerted. An opposing character who challenges one of your characters must choose one with Bodyguard if able.)

"Come on then! I'll take ye all on at once!"

Ian MacDonald  
175/204 • EN • 12

Disney Legends ©Disney/Pixar

3

**WEE DINGWALL**  
Scrappy Lad

3 4

Storyborn • Ally

**Challenger +2** (While challenging, this character gets +2.)

"No big flower's gonnae block our way, Da. I'll tear it apart with me own hands."

Iared Mathews  
176/204 • EN • 12

Disney Legends ©Disney/Pixar

2

**INCREDIBOY**  
Buddy Pine

2 3

Storyborn • Inventor

**NERDING OUT** When you play this character, if a Hero character is in play, gain 1 lore.

**SPOILER ALERT** This character also counts as being named Syndrome for Shift.

"Not every superhero has powers, you know!"

Eri Welli  
177/204 • EN • 12

Disney Legends ©Disney/Pixar

1

**VIOLET PARR**  
At Wits' End

2 1

Storyborn • Super • Hero

**Alert** (This character can challenge as if they had Evasive.)

"Keep laughing, Dash. It's time to play 'Bowling for Brothers.'"  
—Violet

Randy Bishop  
178/204 • EN • 12

Disney Legends ©Disney/Pixar

2

**MRS. INCREDIBLE**  
Helen Parr

1 1

Storyborn • Super • Hero

**PEP TALK** When you play this character, chosen character gains Challenger +2 this turn. (They get +2 while challenging.)

"You can do this. I believe in you. Now let's show them what we can do!"

Randy Bishop  
179/204 • EN • 12

Disney Legends ©Disney/Pixar

3

**YOUNG MACINTOSH**  
Proud Son

4 2

Storyborn • Ally

"We've got the strength and we've got the swords. What vine could stand against all of that, right Da?"

Adam Ford  
180/204 • EN • 12

Disney Legends ©Disney/Pixar

4

**LORD MACINTOSH**  
Wiry and High-Strung

3 4

Storyborn • Ally

**TOUGH IT OUT** This character may enter play exerted to give chosen character Resist +2 until the start of your next turn. (Damage dealt to them is reduced by 2.)

"Clan Macintosh fears no flower, vine, or tree. We dinnae mess with shrubs, though."

Adam Ford  
181/204 • EN • 12

Disney Legends ©Disney/Pixar

6

**FAT CAT**  
Felonious Feline

6 6

Storyborn • Villain

**Resist +1** (Damage dealt to this character is reduced by 1.)

"I'm afraid your information is out of date, my dear rodent. I know what the glyphs are for, and more importantly... how to use them."

Grace Tran  
182/204 • EN • 12

Disney Legends ©Disney/Pixar

4

**RAT CAPONE**  
Rodent Gangster

2 5

Storyborn • Villain

**SHADAAP!** While this character has no damage, he gets +3.

"Listen here, ye no good, dirty cat. We had a deal! Yeah, a deal, see? And you gotta honor it!"

Grace Tran  
183/204 • EN • 12

Disney Legends ©Disney/Pixar

4

**OMNIDROID**  
V.9

4 3

Storyborn • Robot

**Shift 2** (You may pay 2 to play this on top of one of your characters named Omnidroid.)

**ENEMY DETECTED** When you play this character, if you used Shift to play it, you may deal 2 damage to chosen character.

French Carlomagno  
184/204 • EN • 12

Disney Legends ©Disney/Pixar

4

**MR. INCREDIBLE**  
Taking Out the Trash

4 4

Storyborn • Super • Hero

**KA-POW!** When you play this character, you may deal 2 damage to chosen opposing Robot or Villain character.

"Heavyweight problems need heavyweight solutions."  
—Mr. Incredible

French Carlomagno  
185/204 • EN • 12

Disney Legends ©Disney/Pixar

5

**LORD DINGWALL**  
Bullheaded

5 6

Storyborn • Ally

**FIGHTIN' TALK** This character may enter play exerted to give chosen character Challenger +3 this turn. (They get +3 while challenging.)

"Ach, look at the size o' that flower! Let's clear that beastie out before it causes any trouble."

Iared Mathews  
186/204 • EN • 12

Disney Legends ©Disney/Pixar

4

**FAT CAT**  
Criminal Businessman

3 4

Dreamborn • Villain

**WORTHY INVESTMENT** Your locations gain Resist +1. (Damage dealt to them is reduced by 1.)

"You don't become the most wanted cat in the realm by playing nice."

Eri Welli  
187/204 • EN • 12

Disney Legends ©Disney/Pixar

3

**MAUDIE**  
Exasperated Nursemaid

2 5

Storyborn

**Resist +1** (Damage dealt to this character is reduced by 1.)

"I'm here to look after three bairns, not three bears!"

Jeanne Plouzeux  
188/204 • EN • 12

Disney Legends ©Disney/Pixar

2

**GOOFY**  
Determined Traveler

2 2

Dreamborn • Hero

**FALLING ROCKS** Whenever this character quests, if you played another character this turn, you may deal 1 damage to chosen character or location.

"Gawrsh! Look out below!"

Kenneth Anderson  
197/204 • EN • 12

6

**OMNIDROID**  
V.10

6 6

Storyborn • Robot

Shift 4 ☉ (You may pay 4 ☉ to play this on top of one of your characters named Omnidroid.)

**ELECTRO-ARMOR** While there's a card under this character, it gains Resist +2. (Damage dealt to them is reduced by 2.)

Ricardo Caria  
197/204 • EN • 12

5

**MERIDA**  
Formidable Archer

3 5

Storyborn • Hero • Princess

**FULL QUIVER** When you play this character, you may return an action card named Three Arrows from your discard to your hand.

**STEADY AIM** Whenever one of your actions deals damage to an opposing character, deal 2 damage to that character.

Max Litchney  
191/204 • EN • 12

1

**JOHN SMITH**  
Skillful Explorer

1 1

Storyborn • Hero

"Look alive, men. There's plenty of fish in this river!"

Julia Yu  
197/204 • EN • 12

5

**GIZMODOCK**  
Duckburg Defender

5 4

Dreamborn • Super • Hero • Inventor

Resist +1 (Damage dealt to this character is reduced by 1.)

**FAIL-SAFE** While you have no cards in your hand, opponents can't play actions with cost 4 or more.

Leonardo Gammehello  
193/204 • EN • 12

6

**FERGUS**  
Outpost Builder

4 6

Dreamborn • Mentor • King

**JUST THE SPOT** During your turn, whenever this character becomes exerted, you may play a location from your hand or discard with cost 4 or less for free.

**HOLD FAST** While this character is at a location, whenever a location is challenged and banished, you may deal 4 damage to chosen character.

Kenneth Anderson  
194/204 • EN • 12

7

**MRS. INCREDIBLE**  
Determined Rescuer

5 4

Storyborn • Super • Hero

Shift 5 ☉

**PULL BACK** Your characters gain Resist +1.

**REGROUP** During your turn, whenever another character is banished in a challenge, you may ready chosen Super character. If you do, they can't quest for the rest of this turn.

Kozi  
195/204 • EN • 12

2

**DIABLO**  
Stone Servant

1 3

Dreamborn • Ally

**CRUEL INTENT** While you have a Villain character in play, this character gets +2 ☉ and +1 ♠.

**VILLAINOUS BOND** While this character is exerted, your Villain characters can't be challenged.

Sandy Lee  
196/204 • EN • 12

3

**THREE ARROWS**

Action

Deal 2 damage to chosen character. Then, you may deal 1 damage to another chosen character.

"I am Merida. Firstborn descendant of Clan DunBroch. And I'll be shooting for my own hand."  
-Merida

Kenneth Anderson  
197/204 • EN • 12

2

**CARD ADVANTAGE**

Action

If an opposing character was banished in a challenge this turn, draw 2 cards.

"I didn't plant the vine! It was the Nine, the Nine!"  
-Three of Spades

Isahli Mesq  
198/204 • EN • 12

2

**TOUCH THE SKY**

Action • Song

(A character with cost 2 or more can ☉ to sing this song for free.)

Move a character of yours to a location for free. Then, draw cards equal to that location's ♠.

Alice Pisani  
199/204 • EN • 12

1

**PLUNGER CROSSBOW**

Item

**SUCTION TECHNOLOGY** ☉, 2 ☉ - Draw a card, then choose and discard a card.

"All right, just let me adjust the trajectory."  
-Gadget Hackwrench

Juhli Eva Gao  
200/204 • EN • 12

2

**SYNDROME'S REMOTE**

Item

**ZERO-POINT ENERGY** ☉, 2 ☉ - Chosen character can't challenge during their next turn.

**LEARN FROM THEIR LOSSES** Whenever a Robot character is banished, you may banish this item to discard your hand and draw 2 cards.

Ricardo Caria / Pix Smith  
201/204 • EN • 12

3

**CLUB DOOR**

Item

**WELCOME BACK, SIR** If you have a character named Fat Cat in play, you may play this card for free.

**COOL CATS ONLY** Your locations can't be challenged by characters with cost 2 or less.

Veronica Di Lorenzo / Livia Gacciatore  
202/204 • EN • 12

3

**FAT CAT'S CLUB**  
Seedy Headquarters

Location

6

1

The hottest club for only the coolest cats in town.

ENWELL  
203/204 • EN • 12

3

**THE ISLAND OF NOMANISAN**  
Syndrome's Headquarters

Location

6

1

**RESEARCH & DEVELOPMENT** Robot characters get +1 ☉ and +1 ♠ while here.

**CHEAR SHOT** Once during your turn, whenever a character banishes another character in a challenge while here, you may deal 2 damage to chosen character.

Wesley By  
204/204 • EN • 12